



WARMACHINE®

PRIME MKII

Warmachine & Hordes Steamroller 2010

"Victory cannot be gained through strength of arms and strategy alone; a general must be meticulously prepared and infinitely adaptable. Know the land as you know yourself, strike without hesitation, and be prepared to offset any tactical disadvantage with overwhelming numbers. The ultimate purpose of war is victory—absolute victory at any cost."

—Kommandant Gurvaldt Irusk, Irusk on Conquest: How to Fully Subjugate Your Enemy

In Steamroller tournaments, players face off in a series of matches and pit their skills against increasingly challenging opponents to determine who will emerge victorious over all the rest. Steamroller promotes fast and furious play while stressing the ability to adapt to a variety of scenarios. Painted models are not a requirement, but a Steamroller event is a great place to display your painted army with pride.

Highborn host een 2 maandelijks Warmachine / Hordes toernooi in de winkel.

- Maximaal 10 deelnemers
- 1 factie, 2 lijsten per deelnemer
- 3 battles, ±90 minuten per battle, 10 minuten per ronde.
- Judge Reinald
- MkII Rules
- 35 punten
- Geen proxies

Gelieve vooraf in te schrijven op de Steamroller pagina op de site met vermelding van je naam en de factie die je plant te spelen. Breng op het event je lijsten mee op de Steamroller Tournament Record Sheet

Meer info op <http://www.highborn.be/steamroller> en het Highborn Forum!

Bring Metal.